# Pre-Project Activities

Text Chapters 5 and 6



# **Pre-Project Activities**

- 1. Contract Review
- 2. Development Plan
- 3. Quality Plan





# Reality Check...

Q: Why should the software geeks worry about the contract?

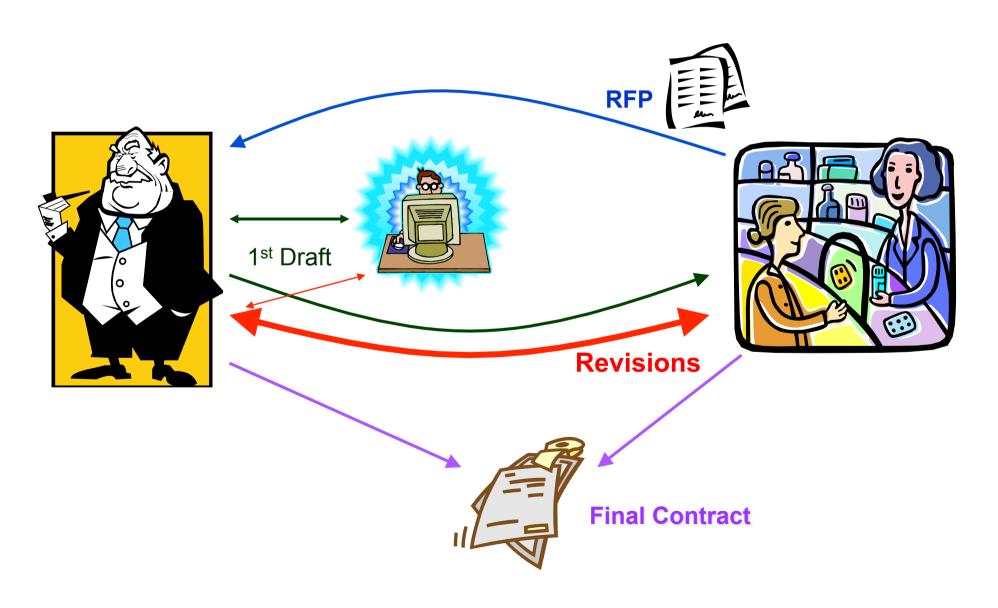
**A:** Because the software team must do the work and assure the product's quality.

- □ loosely defined requirements
- □ unrealistic budgets
- □ unrealistic schedules

A: Contract review is required by ISO 9001



# **Contract Review Process**





## What to look for in 1<sup>st</sup> Draft

- customer reqs clarified and documented?
- alternative approaches examined?
- risks identified?
- costs and time estimates reasonable?
- both customer and creator have capacity?
- subcontractor participation clear?
- proprietary rights?
- relationship between customer and creator specified? (see next slide)



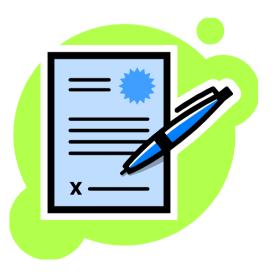
# Customer - Developer Interface

- communication channels
- project deliverables and acceptance criteria
- formal phase approval process
- customer design and test follow-up method
- customer change request orders



# **Subsequent Draft Reviews**

- no unclarified issues remain
- no new additions or changes
- all understandings are documented





## Difference in SRS and Contract

- SRS = What it must do
  - not How to create it
- Contract = How to get paid, ...





??? noticeably absent from text ???



## Items in the software contract

#### Contract Attachments

- ☐ Systems specifications
- □ All responses and other materials completed from the Request for Proposal (RFP), including the completed system requirements
- An Implementation Plan identifying the tasks to be completed, the assigned responsibilities and the scheduled completion dates

#### Deliverables

- Design
- ☐ Hardware
- Networking provision, connectivity, ISP, portal connectivity
- Source code
- Documentation
- Training
- Initial support and maintenance
- Continuing support and maintenance



## Delivery

- Timetable
- □ Price reduction or penalty for delays
- □ Trial period

## Acceptance Criteria

## Use and Ownership of Software, Hardware and Services

## Confidentiality

- Client data
- □ Client's business methods and trade secrets
- □ Vendor-related information that is subject to non-disclosure



## Installation and Training

- □ Timeframe of installation
- Amount of disruption to client's operations
- ☐ Minimum hardware and software configuration to be provided by client for vendor's hardware and software to operate upon or in conjunction with
- All appropriate education required by client to successfully implement and operate system
- Period of time that training will be available
- Training location
- Facilities required to provide training

## Support and Maintenance

- Amount and nature of implementation support at no additional cost
- Cost of annual maintenance
- Starting time for maintenance (eg after warranty period)
- □ Support the vendor can provide in the event of a disaster



## Events Constituting Default

- □ Failure to deliver
- ☐ Failure of software or hardware to perform according to specifications
- Unreliability of software or hardware
- □ Failure of vendor to correct malfunctions within an agreed-on time period
- ☐ Failure of vendor to provide support services
- □ Bankruptcy of vendor

#### Default and Malfunction Remedies

- Termination of agreement
- Refund of money paid and costs incurred
- □ Replacement of software or hardware by vendor
- Repair of software or hardware by vendor
- Downtime credits
- □ Backup facility in the event of malfunction
- □ Time to correct malfunctions, which extends the warranty period



# Purpose of **SRS**

(IEEE 830)

- Functionality
  - What is the software supposed to do?
- External Interfaces
  - How does the software interact with people, the system's hardware, other hardware, and other software?
- Performance
  - What is the speed, availability, response time, recovery time of various software functions, etc.?
- Attributes
  - What are the portability, correctness, maintainability, security, etc. considerations?
- Design constraints
  - Are there any required standards in effect, implementation language, policies for database integrity, resource limits, operating environment, etc.?



## A Good SRS

(IEEE 830)

- Correct
- Unambiguous
- Complete
- Consistent
- Ranked for importance and/or stability
- Verifiable
- Modifiable
- Traceable





# **Example Quality Requirement**

## Bad

no mention of usability

## Poor

The system will be user friendly.

## Fair

The system's graphical user interface will be designed so that current Supply Office workers will be able to effectively perform their routine tasks after one day of user training.

## Better

After 8 hours of training, 80% of workers with average domain knowledge will be able to perform 70% of daily tasks (defined in section 5.1.4 of this document) in less than 15 minutes.



# **Example Quality Requirement**

## Bad

no mention of performance

#### Poor

The system will not slow down noticeably if more than 20 users are using the system.

## Good

Given 1 to 20 users, the system will always respond within 3 seconds for 80% of operations.

Given 20 to 50 users, ...



# Components of the **Development Plan**



- Work Schedule
  - PERT charts and Gantt Charts
  - Deliverables
  - Milestones
- Staff Organization
- Risk Management Actions
- Development Tools
- Development Standards

see CSCI621 for details



# Components of the Quality Plan



- Quality Goals
  - hopefully the SRS is some help
- Review Activities
  - schedule, type of review, scope, responsible person
- Software Test Plan
  - type of unit tests and coverage, integration plan
- Acceptance Tests for Sub-contract Software
- Configuration Tools and Procedures



# When a Quality Plan isn't necessary

What about small projects?

What about internal projects?



# Next Topic...

- **≻Life Cycles** 
  - waterfall++