ITMC411 Security in mobile computing

LECTURE 5 Mobile Application (In)security

Attack Surface

- Network communications
 - Often public Wi-Fi
- Device theft
 - Locally stored data
- Malicious apps on the phone
 - Often from Google Play
- Other input sources
 - NFC, Bluetooth, camera, microphone, SMS, USB, QR
 codes

Key Problem Factors

- Underdeveloped security awareness
 - By developers
- Ever-changing attack surface
- Custom development
 - In-house code mixed with libraries
 from many sources

OWASP Mobile Top 10 — 2014 to 2016 List Changes

	OWASP Mobile Top 10 2014		OWASP Mobile Top 10 2016	
M1	Weak Server-Side Controls		Improper Platform Usage	M1
M2	Insecure Data Storage		Insecure Data Storage	M2
мз	Insufficient Transport Layer Protection	\rightarrow	Insecure Communication	мз
M4	Unintended Data Leakage		Insecure Authentication	M4
M5	Poor Authorization and Authentication	\leq	Insufficient Cryptography	M5
M6	Broken Cryptography		Insecure Authorization	M6
м7	Client-Side Injection	$ \rightarrow $	Client Code Quality	М7
M8	Security Decisions via Untrusted Inputs		Code Tampering	M8
M9	Improper Session Handling	/	Reverse Engineering	M9
M10	Lack of Binary Protections		Extraneous Functionality	M10



• M1: Improper Platform Usage

- Violation of published guidelines.
- Violation of convention or common practice
- Unintentional Misuse
- M2: Insecure Data Storage
 - Plaintext or obfuscated

• M3: Insecure Communication

• Failure to validate **TLS certificates**

M4: Insecure Authentication

- App is able to anonymously execute a backend API service request without providing an access token.
- App stores any passwords or shared secrets locally.
- App uses a **weak password** policy
- App uses a feature like TouchID

- M5: Insufficient Cryptography
 - Poor Key Management Processes
 - Creation and Use of Custom Encryption Protocols
 - Use of Insecure and/or Deprecated Algorithms

• M6: Insecure Authorization

- Presence of Insecure Direct Object Reference (IDOR).
- Hidden Endpoints
- User Role or Permission Transmissions

- M7: Poor Code Quality
 - Format-string vulnerabilities,
 - Buffer overflows,
 - Integration with insecure third-party libraries,
 - Remote Code Execution (Code Injection)
- M8: Code Tampering
 - Make direct binary changes to the application package's core binary
 - Make direct binary changes to the resources within the application's package
 - Redirect or replace system APIs to intercept and execute foreign code that is malicious

• M9: Reverse Engineering

- understand the contents of a binary's string table
- perform cross-functional analysis
- Derive a reasonably accurate recreation of the source code from the binary.

M10: Extraneous Functionality

• The defining characteristic of this risk is **leaving**

functionality enabled in the app that was not

intended to be **released**.

OWASP Mobile Security Tools

• iMAS

- Framework to develop secure **iOS apps**
- GoatDroid, iGoat, DV iOS
 - Deliberately insecure apps for practice
- MobiSec
 - Mobile pentesting distribution, like Kali
- Androick
 - For Android forensics

References

Top 10 Mobile Risks - Final List 2016

<u>https://owasp.org/www-project-mobile-top-10/</u>

OWASP Mobile Top 10: A Comprehensive Guide For Mobile Developers To Counter Risks

• <u>https://www.appsealing.com/owasp-mobile-top-10-a-comprehensive-guide-for-</u>

mobile-developers-to-counter-risks/

OWASP Mobile Top 10 Vulnerabilities & Mitigation Strategies

<u>https://sectigostore.com/blog/owasp-mobile-top-10/</u>